

## City University of Hong Kong

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Course code & title: MA3513 Elementary Numerical Methods  
Session: Semester A, 2005-2006  
Time: 18:30 pm — 21:30 pm  
Time allowed: Three hours

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This paper has THREE pages. (Including this page)

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Instructions to candidates:

- Attempt all **SEVEN** questions.
  - Start each question on a new page.
  - Show all working.
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Materials, aids & instruments permitted to be used during examination:

- Non-programmable portable battery operated calculator.
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1. (15 marks) Find approximate values of the integral

$$I = \int_0^1 \frac{e^x}{1+x} dx$$

by (a) the elementary Simpson rule; (b) the three-point Gauss-Legendre quadrature formula.

2. (15 marks) For the matrix  $A$  below, find the LU decomposition with partial pivoting, i.e.  $PA = LU$ .

$$A = \begin{bmatrix} 1 & 0 & 0 & 2 \\ 2 & 1 & 0 & 0 \\ 0 & 2 & 1 & 0 \\ 0 & 0 & 2 & 1 \end{bmatrix}.$$

3. (15 marks) Let matrix  $A$  and vector  $b$  be given by

$$A = \begin{bmatrix} 2 & 1 \\ 0 & 2 \\ 0 & 2 \\ 0 & 1 \end{bmatrix}, \quad b = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 1 \end{bmatrix}.$$

- (a) Find a QR factorization of  $A$ .  
(b) Solve the least squares problem

$$\min_x \|Ax - b\|.$$

You need to calculate both the minimum value of  $\|Ax - b\|$  and the value of  $x$  at which the minimum is obtained.

4. (15 marks) For matrix  $A$  and the initial vector  $x_0$  given by

$$A = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 1 & 2 \\ 0 & 2 & 2 \end{bmatrix}, \quad x_0 = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix},$$

find the next iteration  $x_1$  by the method of Rayleigh quotient iteration.

5. (15 marks) To solve a nonlinear equation  $f(x) = 0$  numerically, we may use three initial guesses:  $x_0$ ,  $x_1$  and  $x_2$ . To find the next iteration  $x_3$ , we first determine a quadratic polynomial  $Q(y)$  that interpolates  $(y_0, x_0)$ ,  $(y_1, x_1)$  and  $(y_2, x_2)$  where  $y_j = f(x_j)$  for  $j = 0, 1, 2$ . Notice that  $Q$  is a polynomial of  $y$  and  $x = Q(y)$  is an approximation of the inverse function  $x = f^{-1}(y)$ . Once  $Q$  is obtained, we find  $x_3$  as the intersection of  $x = Q(y)$  with the  $x$ -axis. Namely,  $x_3 = Q(0)$ . This step can be repeated to calculate  $x_4$  with  $x_1$ ,  $x_2$  and  $x_3$ , etc.

For  $f(x) = x^3 + 2x + 1$  and  $x_0 = 1$ ,  $x_1 = 0$ ,  $x_2 = -1$ , find the next iteration  $x_3$ .

6. (15 marks) For a set of coefficients  $\hat{f}_0, \hat{f}_1, \dots, \hat{f}_{N-1}$ , where  $N$  is an even integer, we define

$$\begin{aligned}\alpha_j &= \hat{f}_0 + \hat{f}_2\omega^{2j} + \hat{f}_4\omega^{4j} + \dots + \hat{f}_{N-2}\omega^{(N-2)j}, \\ \beta_j &= \hat{f}_1 + \hat{f}_3\omega^{2j} + \hat{f}_5\omega^{4j} + \dots + \hat{f}_{N-1}\omega^{(N-2)j},\end{aligned}$$

for  $j = 0, 1, 2, \dots, \frac{N}{2} - 1$  and  $\omega = e^{i2\pi/N}$ . For  $m = -\frac{N}{2}, \dots, -2, -1$ , we define

$$f_m = \sum_{k=0}^{N-1} \hat{f}_k \omega^{mk}.$$

Express  $f_m$  in terms of  $\alpha_j, \beta_j$  and  $\omega$ . Give a detailed derivation for your result.

7. (10 marks) For a general  $3 \times 3$  matrix  $A$ , show that we can find three Householder reflections  $H_1, H_2$  and  $H_3$ , such that

$$H_3 H_1 A H_2 = B = \begin{bmatrix} * & * & 0 \\ 0 & * & * \\ 0 & 0 & * \end{bmatrix}.$$